

HADEYA IKRAM

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Designer & Developer

hadeyaik.com | github.com/hadeya3ik

EXPERIENCE

Software Engineer Intern

Verily (Alphabet, Google X)

May 2026 - Aug 2026

Kitchener, ON

- Incoming Software Engineer Intern building health AI products at an Alphabet company.

Product Designer & Front-End Developer

Digital Extremes

Jan 2025 – Apr 2025 · Sep 2025 – Dec 2025

London, ON

- Designed web touchpoints for Warframe and Soulframe, supporting a global player base of 4M+
- Contributed to the creation of an interactive web experience ahead of a major game update, reaching 350,000+ unique user completions, coinciding with Warframe ranking in the top-5 most-played games per day during launch.
- Prototyped 20+ components in React with GSAP to explore motion, interaction, and ensure smooth developer handoff.
- Built custom design tools as Figma plugins using JavaScript and the Figma API to streamline internal design workflows.

Web Developer & Designer

Independent Practise

July 2024 – Oct 2024

Toronto, ON

- Designed and deployed marketing and brand websites for 2 small businesses using Next.js, Tailwind CSS and Vercel.
- Designed logos, web pages and accessibility guidelines to re-brand and reduced project turnaround times by 55%.
- Addressed a range of browser challenges and conducted web trend analyses, improving SEO and web presence increasing sales by 25%.

Junior Technical Analyst

Ontario Ministry of Transportation

Aug 2023 – Dec 2023

Toronto, ON

- Worked in an Agile environment, specializing in API integration using Postman, Jest, and JavaScript, resulting in a 40% enhancement in software interaction and a 20% improvement in system integration quality.
- Played a key role in resolving defects and collaborating with cross-functional teams to support software releases.

Instructional Support Assistant

University of Waterloo

Aug 2022 – Dec 2022

Waterloo, ON

- Worked with faculty staff to deliver a Computer Science course on functional programming and data abstraction.
- Utilized Excel and Bash for automation to assist in the grading of over 500 students.

PROJECTS

Personal Portfolio | hadeyaik.com | github.com/hadeya3ik/portfolio26

Next.js, React, Tailwind CSS

- Designed and developed a personal portfolio featuring website case studies and web projects.

Govi | hadeyaik.com/govi | github.com/hadeya3ik/govi

Next.js, React, Typescript

- Developed a smart bulb control system using the Govee API to manage device states. Optimized response times with RESTful API architecture, reduced wait time by 50%, and enabled parallel control of multiple devices.

OOP Catan Project | github.com/hadeya3ik/catan

C++ , XQuartz

- Led an Agile team to develop an online multiplayer Catan game with a command-line interface, designed a UML diagram based on the Model-View-Controller pattern, and implemented composition, aggregation and exception safety.

SKILLS

Languages: Python, C/C++ , JavaScript, TypeScript, HTML, SQL, Bash

Frameworks: React, Next.js, Node.js, Three.js, Tailwind CSS, GSAP, Framer Motion

Technologies: Adobe Creative Suite, Figma, Blender, Git, Jest, Postman, Vercel

EDUCATION

The University of Waterloo

Bachelor of Mathematics (co-op) - Majoring in Computational Mathematics, Minorng in Computing

Waterloo, Canada

Sep 2021 - May 2027